

Procedure – Using Photostory 3

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<http://www.ict.schools.nt.gov.au/>

Scope: Photostory

Description: How to use Photostory 3

Downloading Procedure

Windows Media Player 10

- Open Internet Explorer
- Select a Search Engine, such as www.google.com,
- Type "Windows Media Player 10" into the Search box and press Enter
- Choose either of the first two options
- Click on "Download Now"
- Repeat
- To install immediately click on "Open"
- To download to install later click on "Save" and save to your PC or Laptop
- Follow through the installation procedure



Photo Story 3

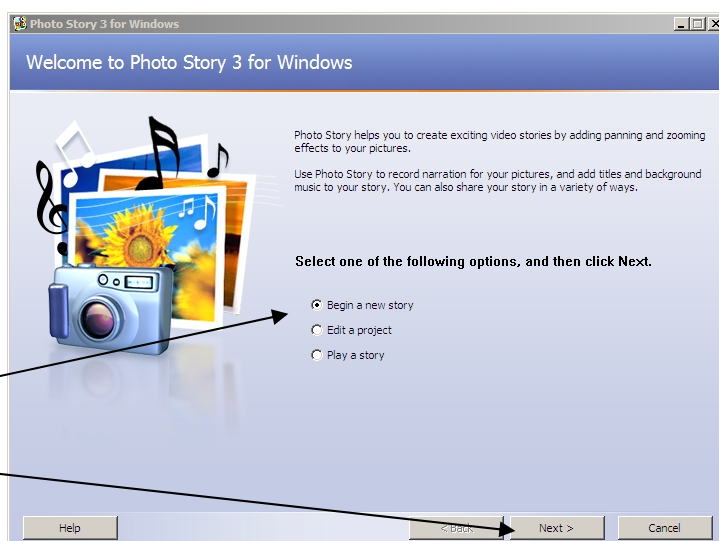
- Open Internet Explorer
- Select a Search Engine, such as www.google.com,
- Type "photo story 3" into the Search box and press Enter
- Choose "[Microsoft Photo Story 3 for Windows: make show-n-tell cool again](#)"
- Click on "Download Photo Story 3"
- Click on "Continue" Validation Required
- Choose YES
- Click on "Download" Genuine Microsoft Software
- To install immediately click on "Open"
- To download to install later click on "Save" and save to your PC or Laptop
- Follow through the installation procedure

Opening Photo Story

Open **Photo Story** from the **Start** menu.

Click **Start**, point to **Programs**, and then click **Photo Story 3 for Windows**.

On the **Welcome** page, choose from one of the three options and then click on **Next>**

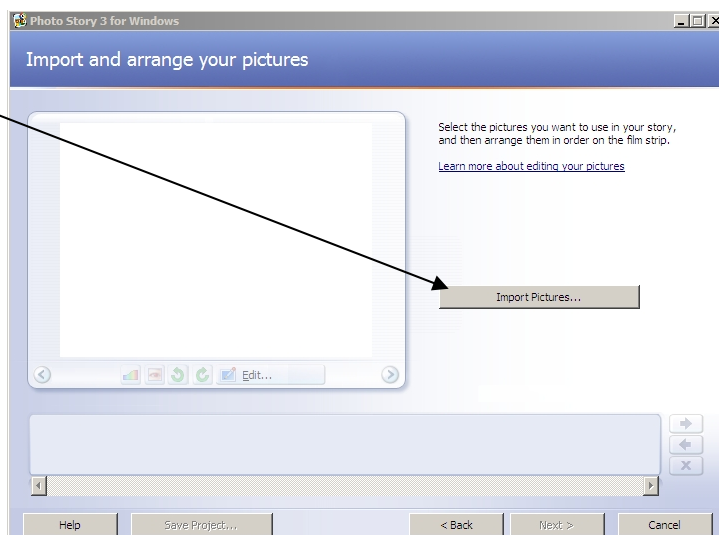


Importing and arranging your pictures

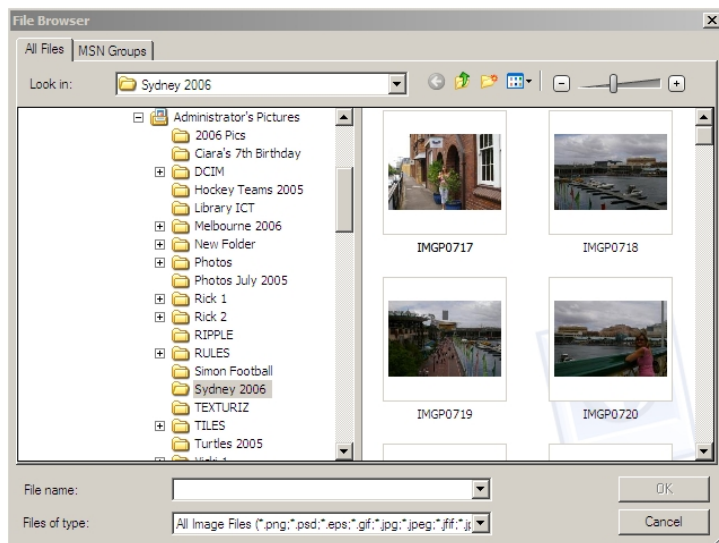
First, add the pictures that you want to use in the story, and then arrange them in the order that they will be viewed.

To add pictures to your photo story

On the **Import and arrange your pictures** page, click **Import Pictures**



In the File Browser dialog box, browse to the location of pictures.



To **Import** one Image:

double click on the image you want.

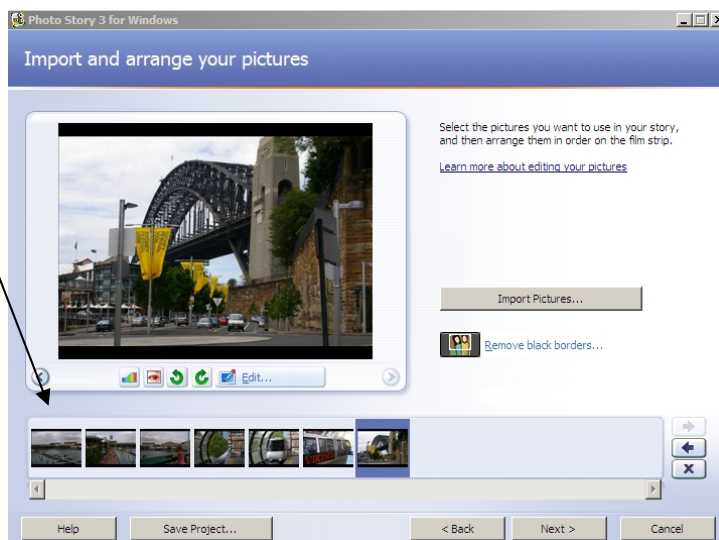
To import a **random selection** of images:

click on one image, hold the **Ctrl** key and click on all the images you want to import.

To import a **group** of images:

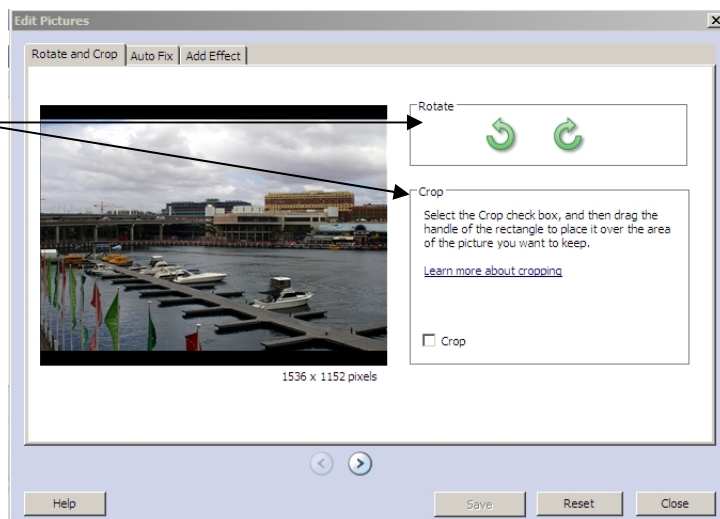
click on the first image, hold the **Shift** key and then click on the last Image you want.

All of your pictures should now be present in the **filmstrip**, as shown in the following screen shot.

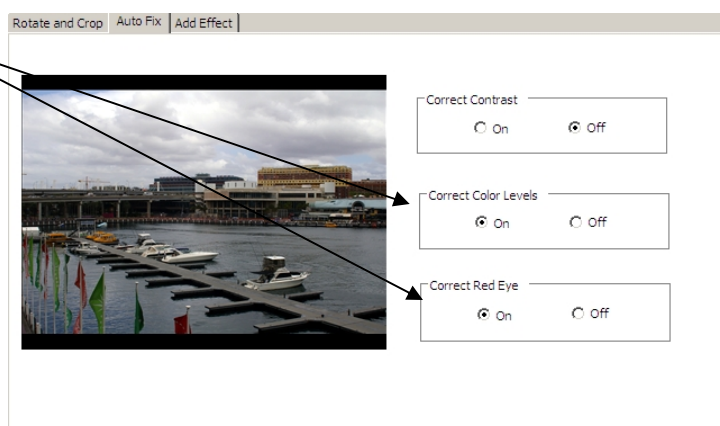


The **filmstrip** in Photo Story is a great place to quickly make changes to your pictures and story. For example, you can drag a picture in the filmstrip to change the sequence.

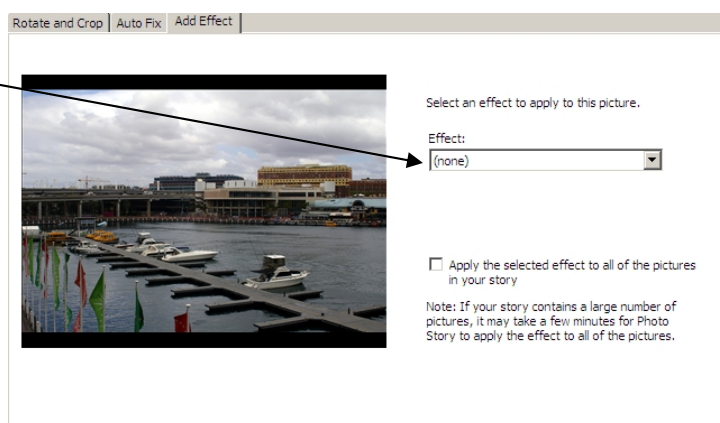
You can click a picture in the filmstrip and click **Edit** to:
Change the appearance of the picture by **Rotating** it or **Cropping** it.



Adjusting the colour and/or Fixing red eye;



Adding **Effects**, such as Black & White, Negative, Charcoal, Coloured Pencil



You can also right-click a picture in the filmstrip to perform these actions.
When you are finished making changes to your pictures, click Next to continue.

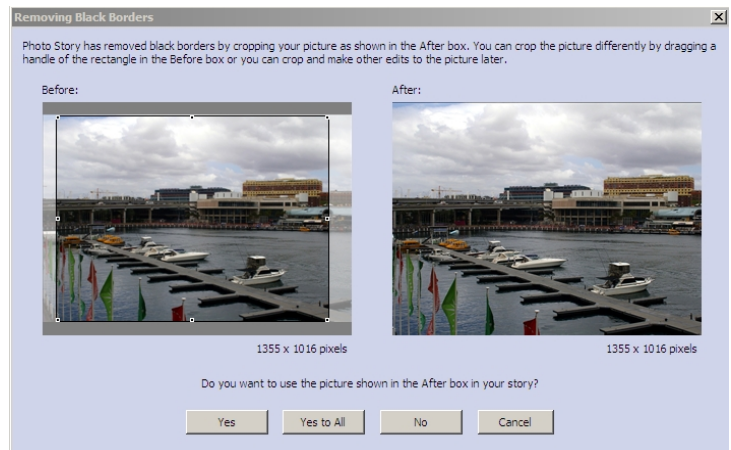
Removing Black Borders

When you import your pictures into Photo Story 3, they are viewed in a frame that uses the same ratio of length to height as most computer monitors. If your pictures don't conform to this length and height ratio, a **black border** gets added to fill the area surrounding the picture. You might not mind this border, but if you do, Photo Story 3 offers three different ways to remove it.

Using the **Remove black borders** button.

Using **Edit** to remove black borders.

Using **Customize Motion** to remove black borders.



See Appendix 1 for detailed instructions on how to **Remove Black Borders**.

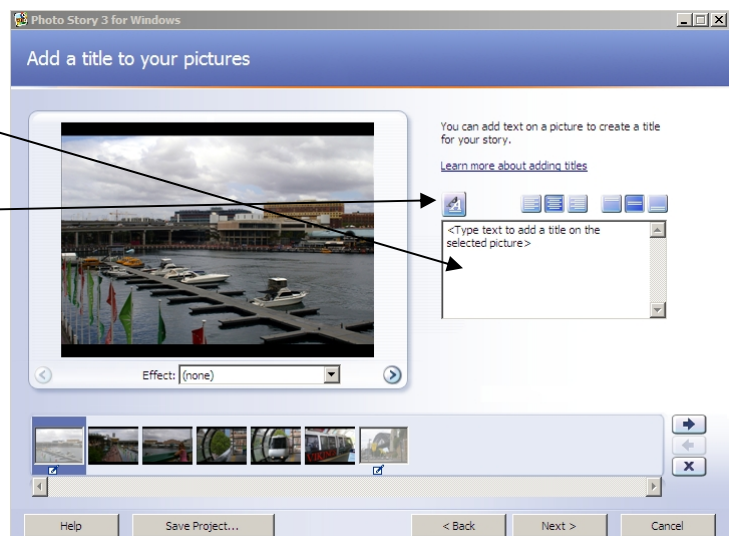
Adding a title to your pictures

With Photo Story 3 you can add text to a picture to create a title for your story.

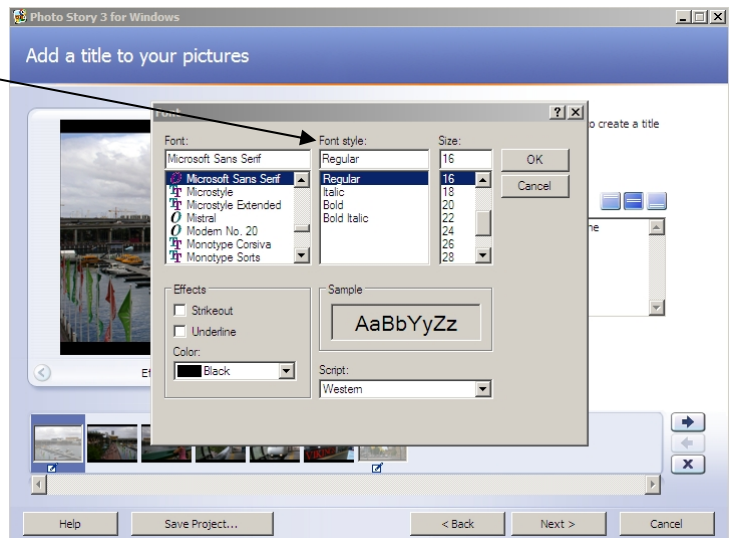
To add text to your picture

On the **Add a title to your pictures** page, click the first picture, and then type a caption in the text box to the right of the picture.

Click the **Select Font** button.



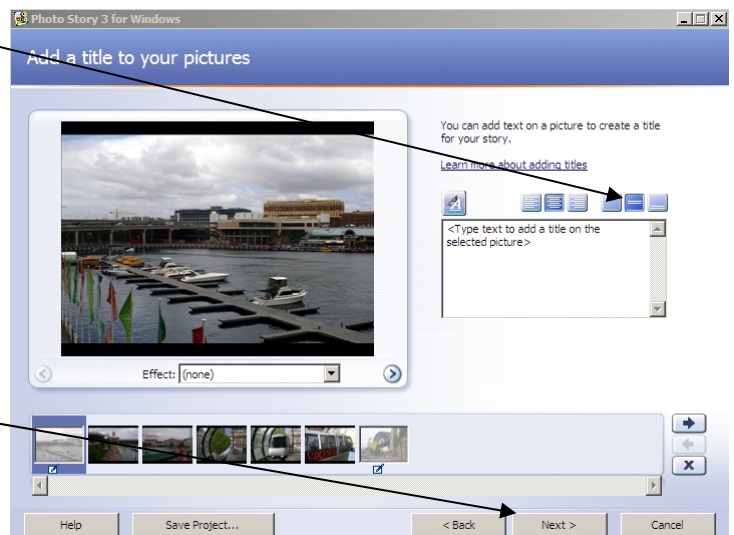
In the **Font dialog box**, under **Font style**, click **Bold**, and then click **OK**.



Click the **Align Top** button to move the title up on the page.

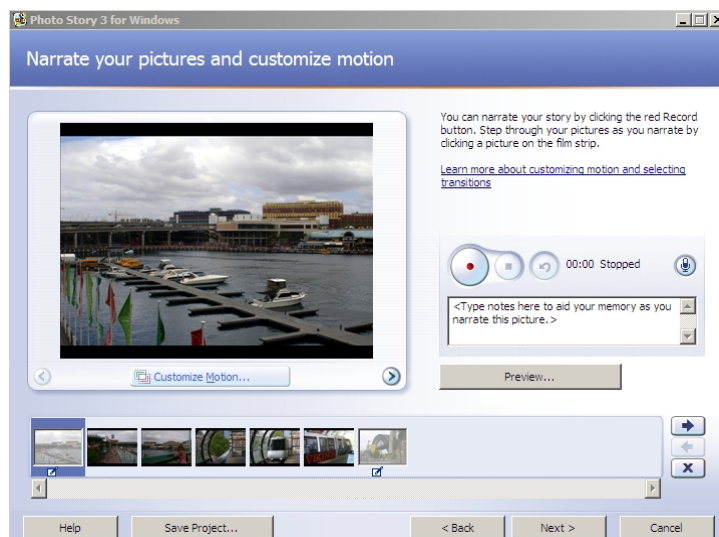
Repeat steps 1 and 2 to add text to another picture, and experiment with different text styles, sizes, and alignments, using different formatting buttons.

When you are finished adding text to your pictures, click **Next**.



Narrating your pictures

You can add narration and custom pan and zoom effects to your photo story to make it more unique and personal.



To add narration to your story

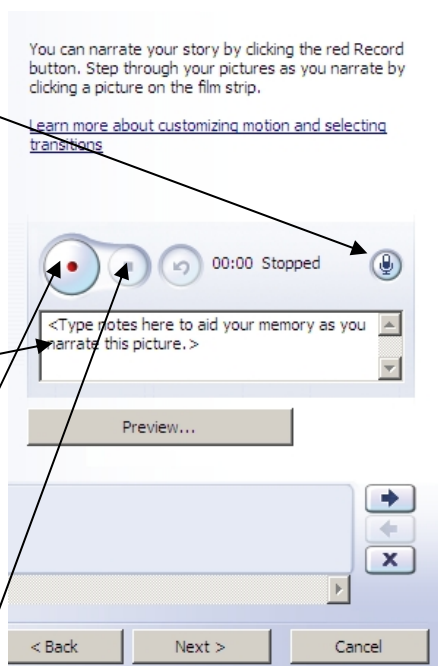
On the **Narrate your pictures and customize motion** page, click the **Microphone button**.

This will launch the **Sound Hardware Test Wizard**. Follow the onscreen instructions and your microphone should be ready to record narration.

Click a picture in the filmstrip. Add any desired text in the **cue card area**.

Click the **Record Narration** button to start recording narration. The red dot in the record button will flash indicating recording is taking place. A timer is provided to help you keep track of your narration length.

When you have finished narrating the picture, click the **Stop Recording** button.



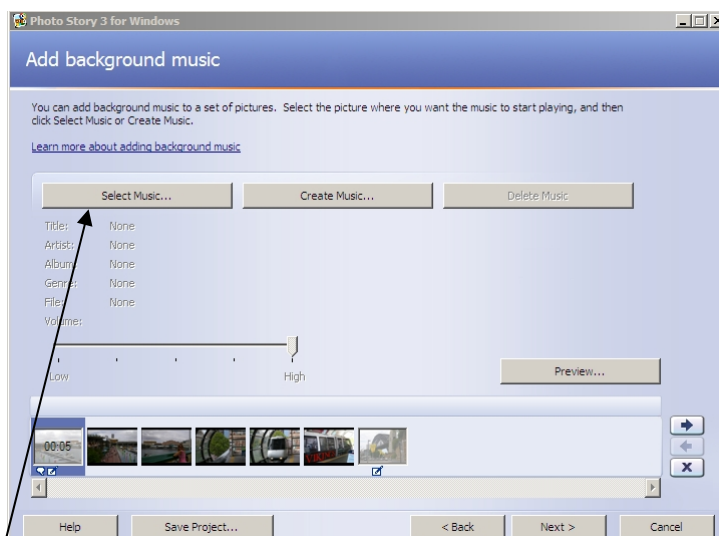
Repeat steps 2 thru 4 for each picture for which you want to add narration.

Note: Narration for each picture cannot exceed 5 minutes.

Click **Preview** to see how your story looks and sounds.
Click **Next** to continue to the next step.

Adding background music

With Photo Story 3 you can add music to your story by using Windows Media Audio (WMA), MP3, or WAV files or by using the Create Music option to create custom music that suites your story and taste.

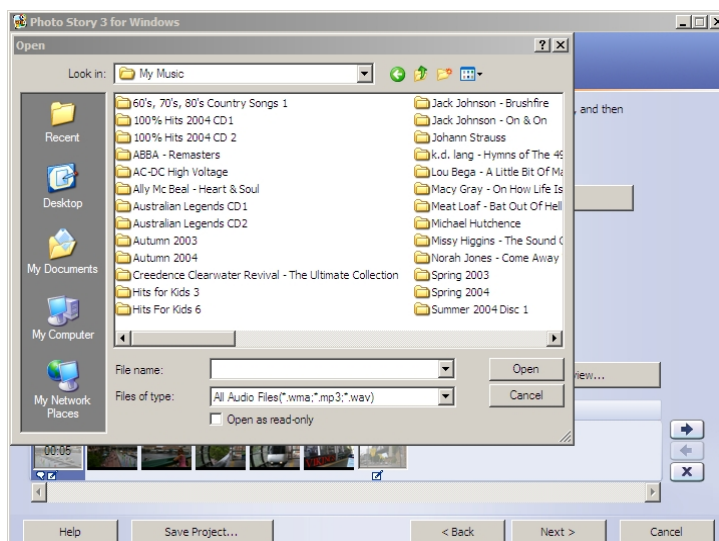


To add pre-recorded music to your story

On the **Add background music** page, click the picture in the filmstrip that you wish to add sound too and then click **Select Music**.

In the **File Open** dialog box, Browse to where your music file(s) are stored.

Select your file by double clicking on it.



To create music for your story

On the **Add background music** page, click the picture in the filmstrip that you wish to add sound too and then click **Create Music**.

In the **Create Music** dialog box, in the **Genre** drop-down list, scroll down and select **Soundtrack**.

In the **Style** drop-down list, select **Soundtrack: Mysterious Cave**.

You can leave the default Bands and Moods, or choose different ones.

Click **Play** to hear what the music will sound like.

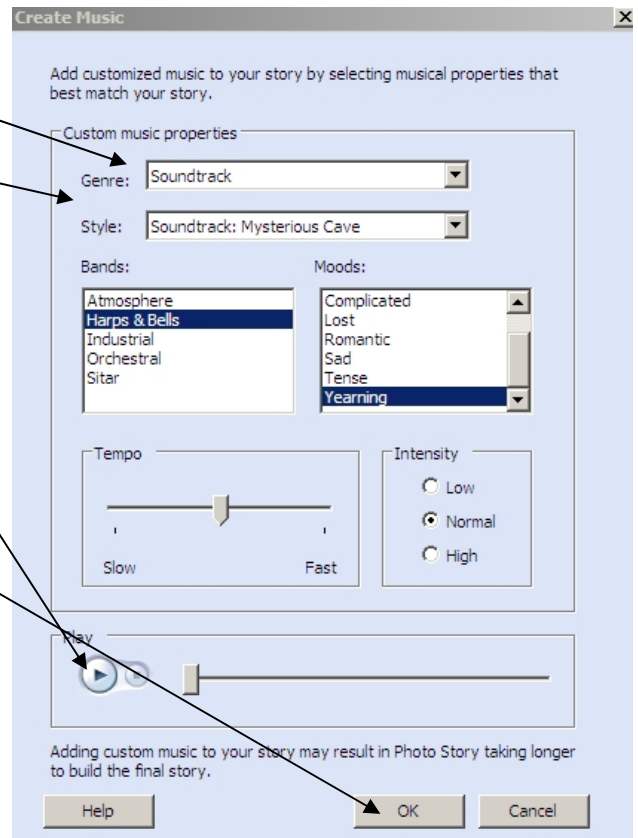
When the music has finished playing, click **OK** to close the **Create Music** dialog box.

To see how well your music fits the story, click **Preview**. You may need to adjust the music volume levels to accommodate your narration. To do this, simply click the picture in the filmstrip and then adjust the music volume using the volume slider bar. You may need to adjust the volume and preview your story a few times to get it just right.

The music you just added is shown as a **coloured bar** above the picture in the filmstrip. This helps you determine which pictures will be shown for each piece of music you add. This is particularly helpful when you add more than one song to your story.

To delete Music, click on a slide that is associated with the music file and click on the **Delete Music** button.

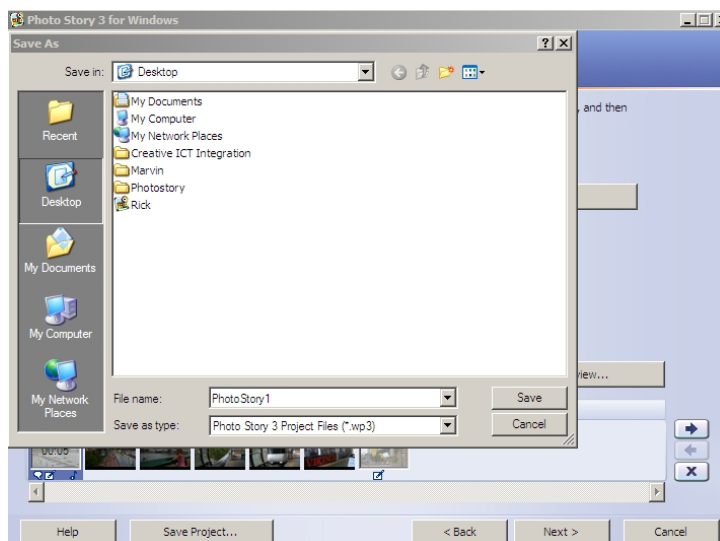
Click **Next**, to move on to the final steps.



Saving your Project

As you work on your **Photo Story Project** it is necessary to save your work as you go. To do this you click on the **Save Project** button located at the bottom of each page. You then locate where you want the Project saved and give it a name. Click on **Save** and your work is saved.

By doing this you are saving your work so that it can be worked on in Photo Story at a later date if you wish.



Saving your story

When you save your photo story, all the pictures, narrations, and music are compiled into a video file that you can view in Windows Media Player. Since you will play this photo story on your computer, you can use the default options when saving your photo story.

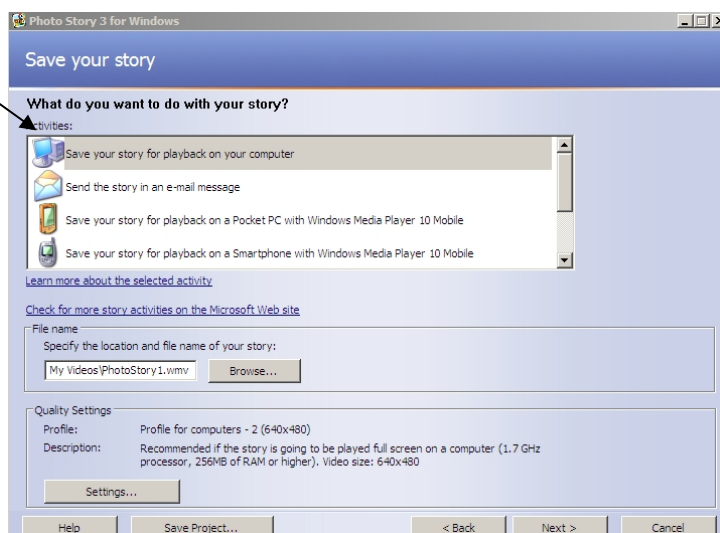
To save your photo story for playback on your computer

On the **Save your story** page, verify that **Save your story for playback on your computer** is selected in the activities list.

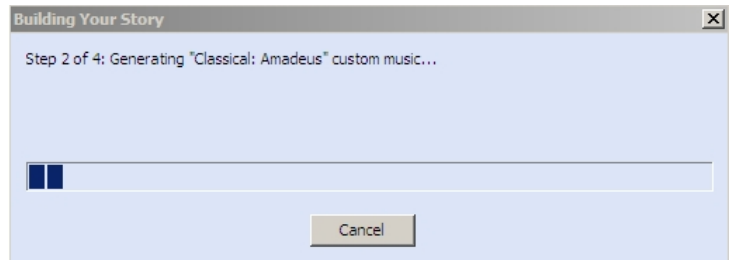
Click **Browse** to specify the location and file name of your story.

On the **Save As** dialog box, browse to where you are going to save the file. In the Filename text box, type in a name.

Click **Save**, and then click **Next**.



Once you have clicked on Save the program builds the story.



Viewing your story

When your story is built and saved, the **Completing Photo Story 3 for Windows** page will appear. You can view your newly created story or begin a new story from here. To see what you have created, click **View your story**. Windows Media Player will open and your story will begin to play.

Appendix

[Black Borders](#)

[Frequently asked questions](#)

[Create a story from a single digital photo](#)

Bibliography

<http://www.microsoft.com/windowsxp/using/digitalphotography/photostory/default.msp>